

DAFFODIL SUMMER VALUE SHOW

2026 PATTERNS

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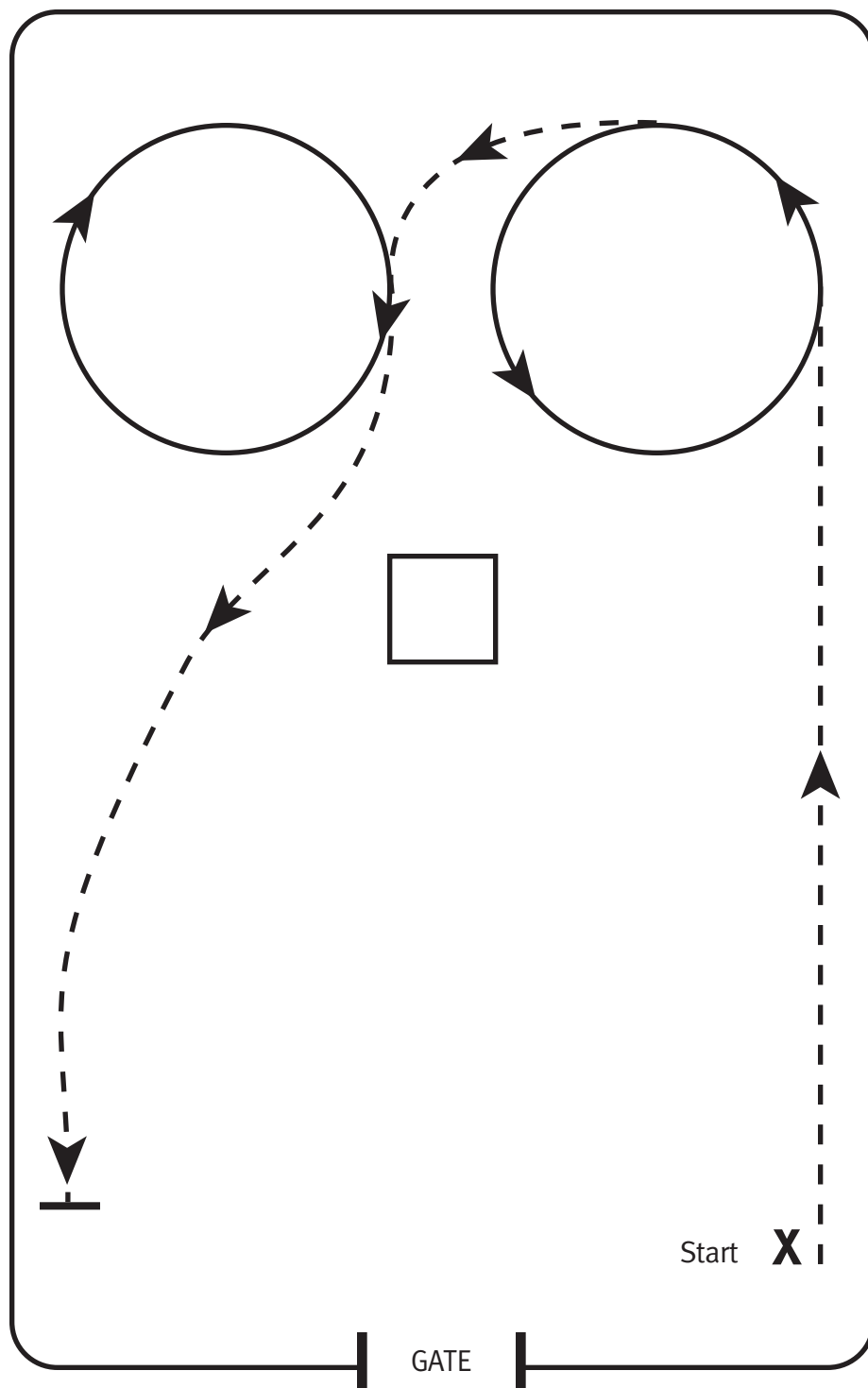
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RICHELLE BORNINKHOF
RITA WELSHONS
SARA STEWART

Hunter/Jumping Seat

LEVEL 1 • PATTERN J



Walk to the starting point.

At the beginning of the straightaway pick up a posting trot on the correct diagonal. Demonstrate one change of diagonal.

At the midpoint of the straightaway transition to the sitting trot.

At the end of the straightaway transition to a canter circle to the left on the correct lead. At the end of the circle, transition to the sitting trot. At the center of that end of the arena execute a circle to the right at the canter on the correct lead. At the end of that circle, transition to the posting trot on the right diagonal and trot on the diagonal line to the end of the straightaway. Halt.

Return to lineup or exit at a walk.

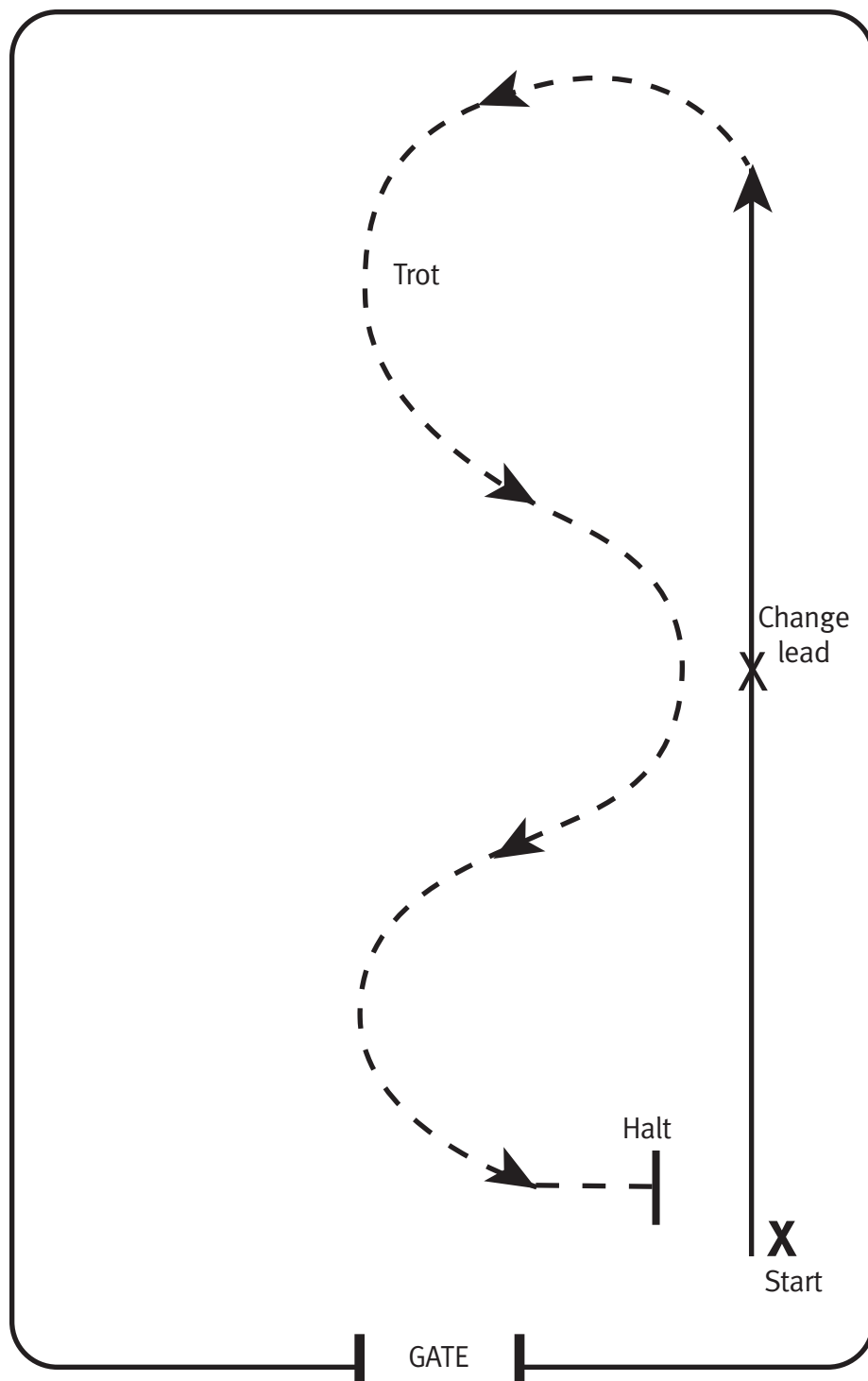
	Stop / Halt
	Canter
	Hand Gallop
	Trot
	Walk
	Back
	Marker
	Lineup

This pattern is appropriate for all ages.

If used at a Regional or National Show, pattern may not be run from the lineup.

Hunter/Jumping Seat

LEVEL 2 • PATTERN CC



Walk to the starting point.

Counter canter.

Halfway down the line, change (simple or flying) to the correct lead.

At end of line, trot a three-loop serpentine.

Halt.

Turn on the forehand to the right.

Return to lineup or exit at a walk.

	Stop / Halt
	Canter
	Hand Gallop
	Trot
	Walk
	Back
	Marker
	Lineup

This pattern may only be used for:

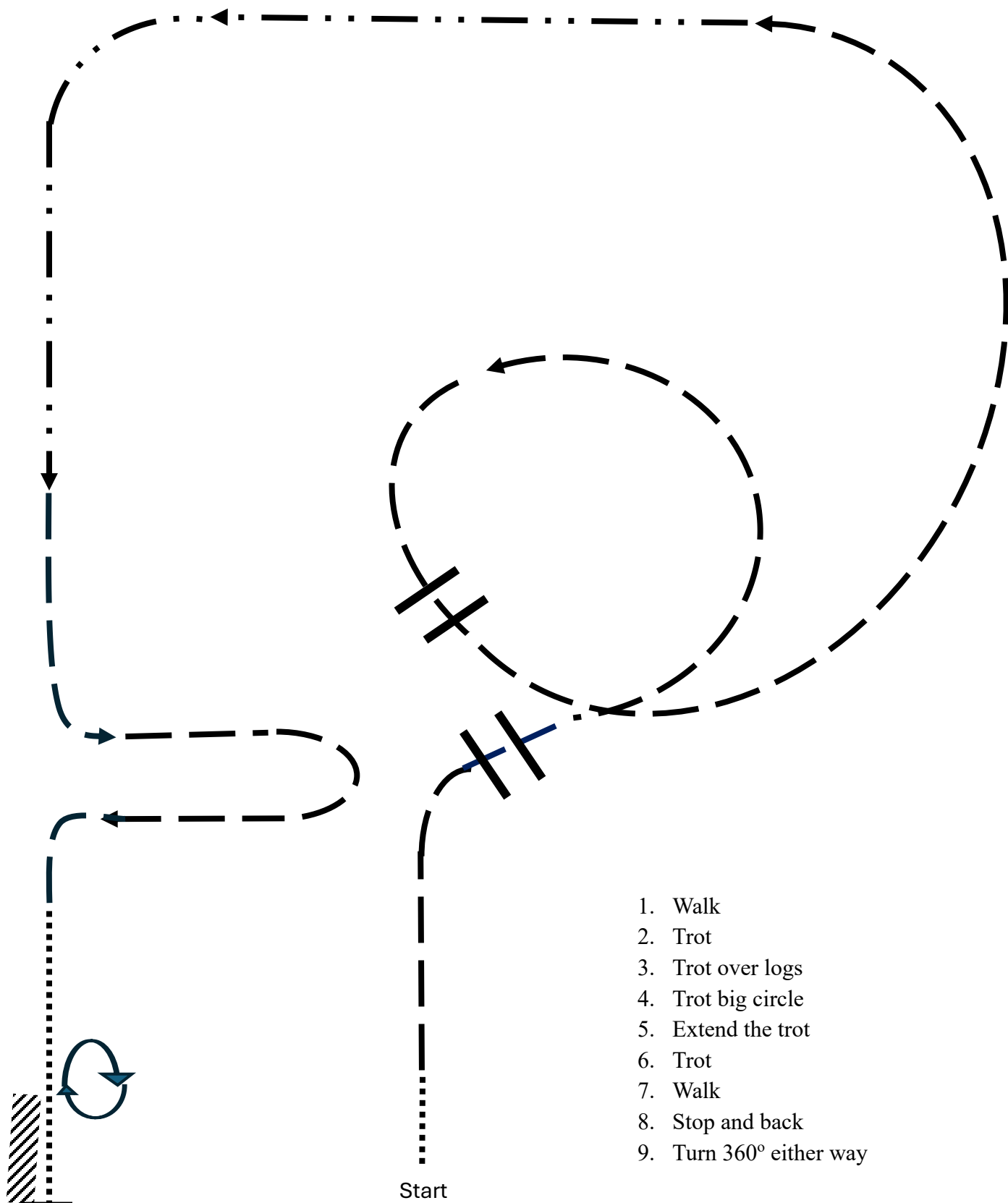
- 14 - 18
- 18 & Under
- 19 & Over

*This pattern may **NOT** be used for:*

- 13 & Under
- 14 & Under

If used at a Regional or National Show, pattern may not be run from the lineup.

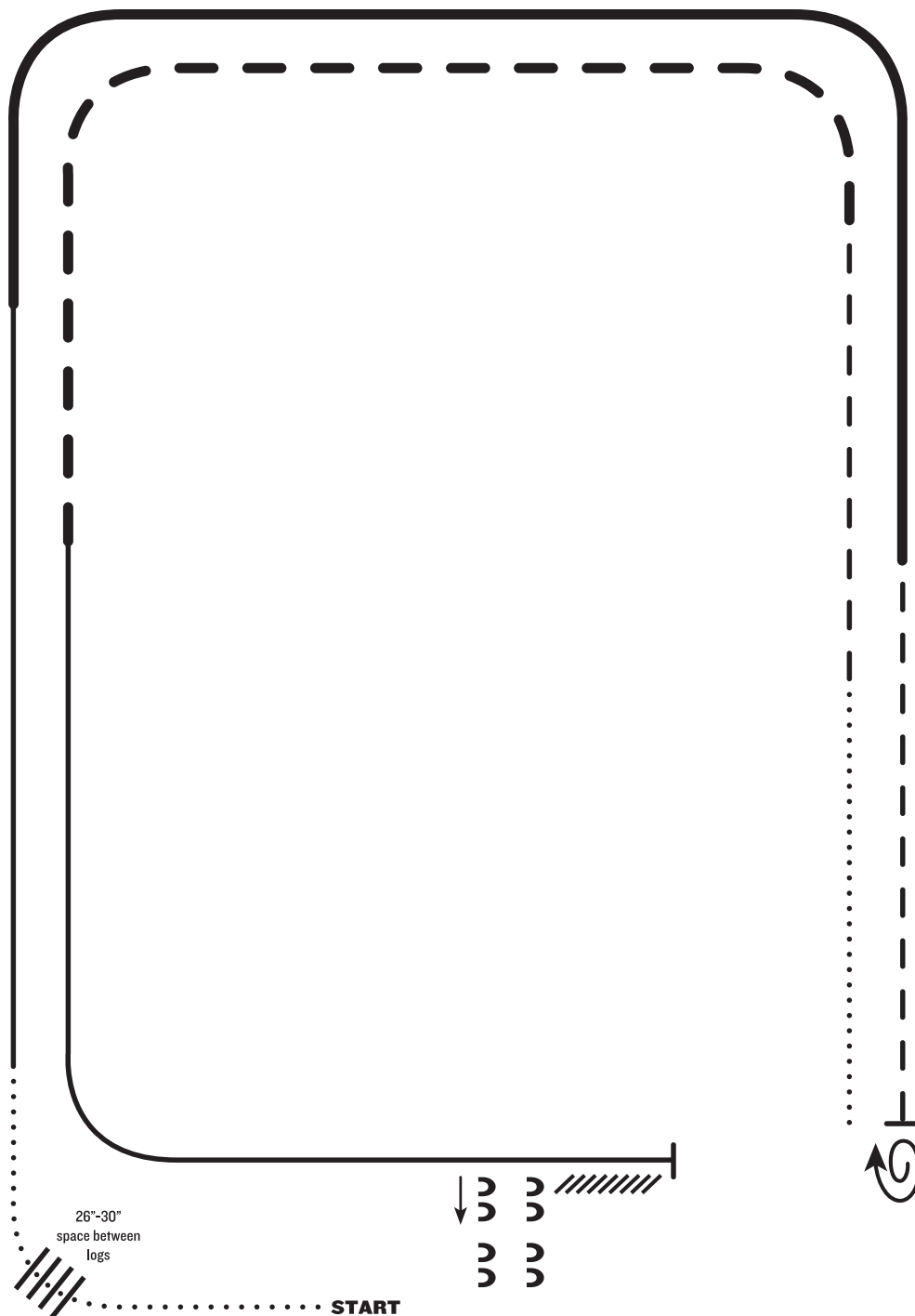
- 022 Opportunity Ranch Riding Walk/Trot All Ages
023 A/H/A/AA Ranch Riding Walk/Trot 10 & Under
024 A/H/A/AA Ranch Riding Walk/Trot 11 & Over



RANCH RIDING WALK/TROT PATTERN J

LEGEND

.....	Walk
...	Extended Walk
- - -	Trot
- - -	Extended Trot
— — —	Lope
— — —	Extended Lope
////	Back
\\	Lead Change



1. Walk
2. Walk over logs
3. Lope right lead
4. Extended lope right lead
5. Trot
6. Stop, 1 1/2 turn right
7. Walk
8. Trot
9. Extended trot
10. Lope left lead
11. Stop and back
12. Side pass right

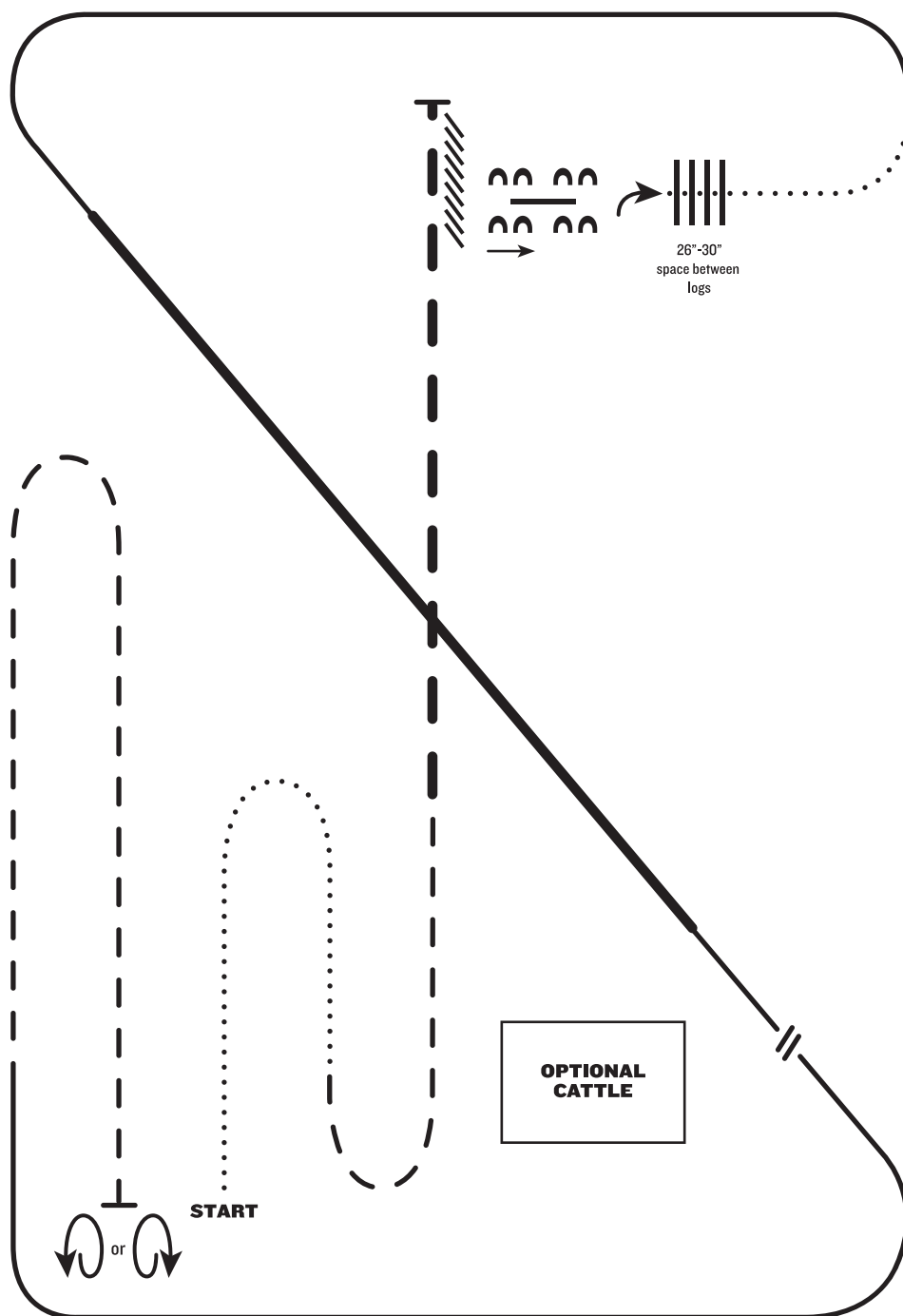
Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

Revised 05-2021

RANCH RIDING - PATTERN 6

LEGEND

.....	Walk
...	Extended Walk
- - -	Trot
- - -	Extended Trot
—	Lope
—	Extended Lope
////	Back
\\	Lead Change



1. Walk
2. Trot
3. Extended trot
4. Stop and back
5. Side pass right over log
6. 1/4 turn right, walk over logs
7. Walk
8. Lope left lead
9. Extended lope left lead
10. Collect lope, change leads (simple or flying)
11. Lope right lead
12. Trot
13. Stop, one 360° turn either direction

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

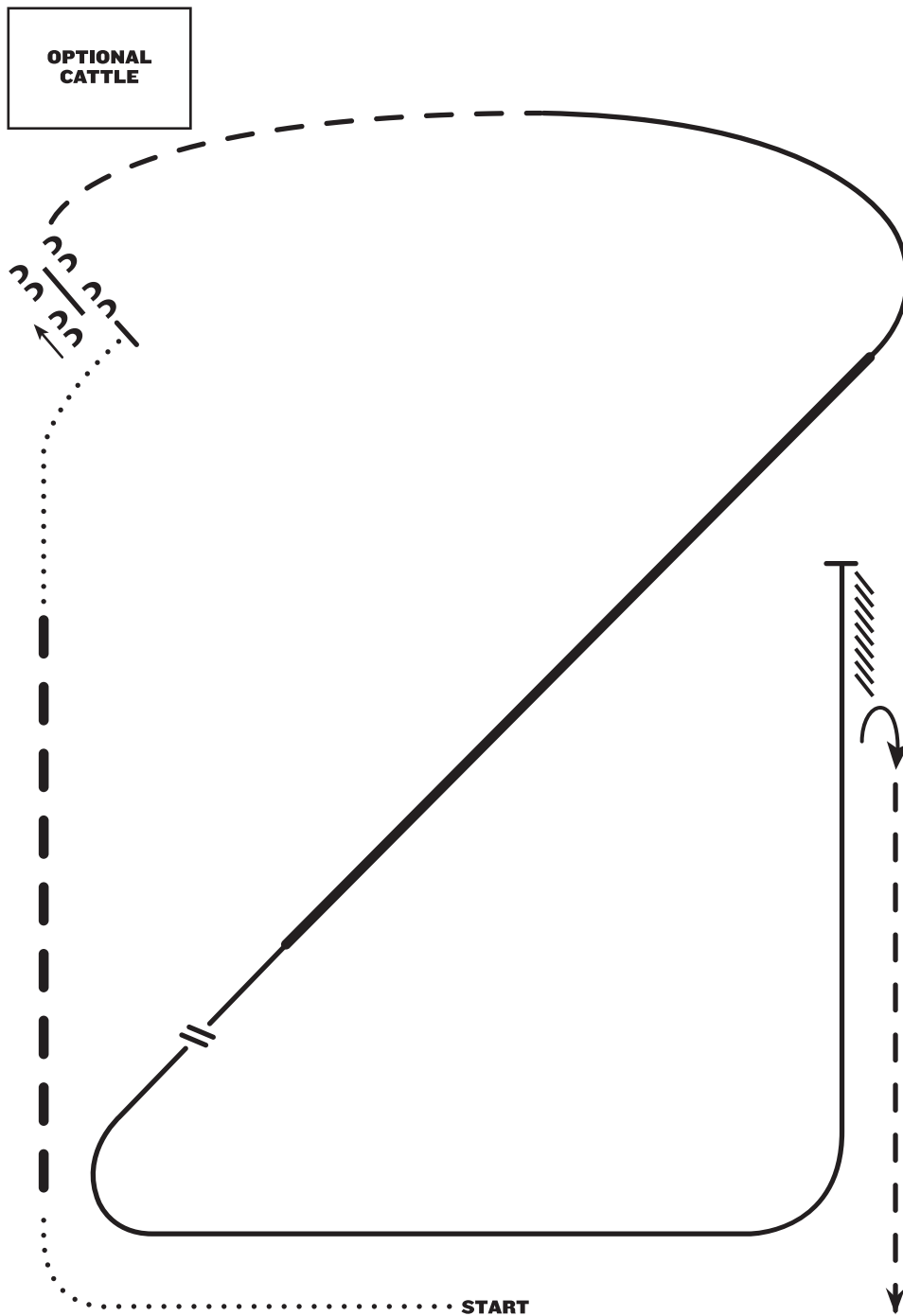
Revised 05-2021

RANCH RIDING - PATTERN 7

025 Opportunity Ranch Riding W/T/L
 026 Arabian Ranch Riding ATR
 028 HA/AA Ranch Riding ATR

LEGEND

.....	Walk
...	Extended Walk
- - -	Trot
- - -	Extended Trot
— — —	Lope
— — —	Extended Lope
////	Back
//	Lead Change



1. Walk
2. Extended trot
3. Walk
4. Stop, side pass left over log
5. Trot
6. Lope right lead
7. Extended lope right lead
8. Collect lope and change leads (simple or flying)
9. Lope left lead
10. Stop and back
11. 1/2 turn right
12. Trot

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

Revised 05-2021

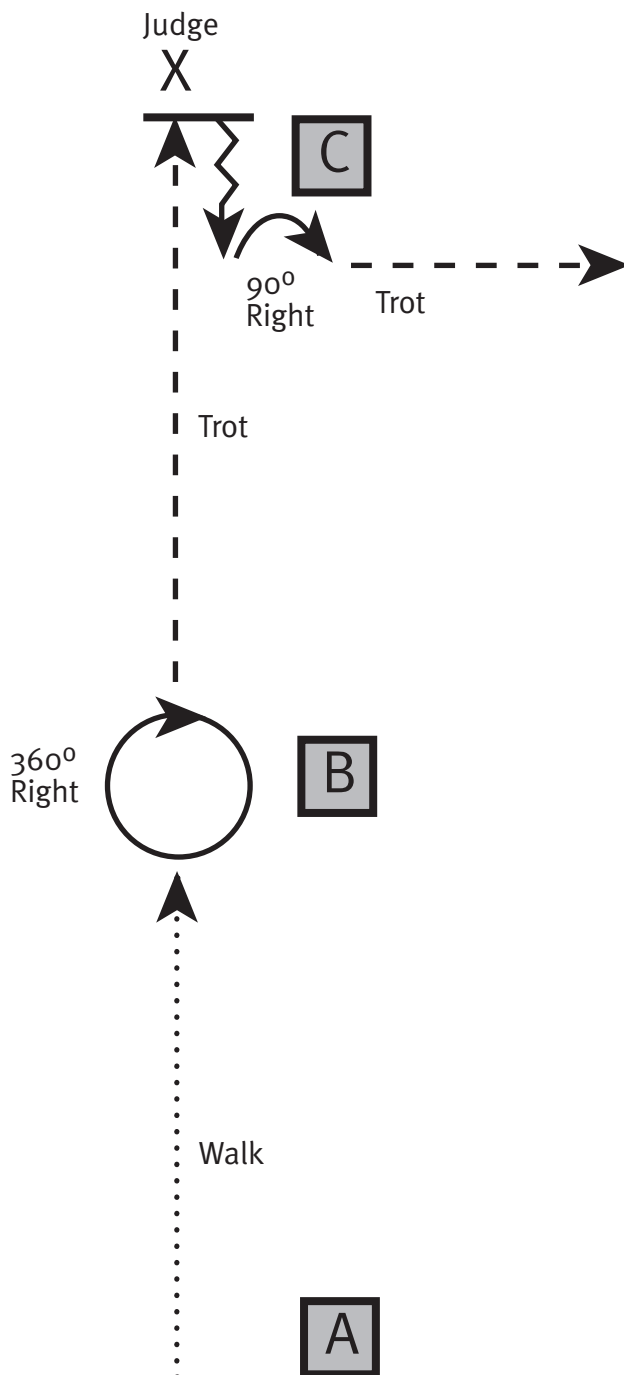
RANCH RIDING - PATTERN 10

- ❑ **In the Ring**— Exhibitors enter arena and remain collectively for the entire class. Exhibitors are to enter the arena at the walk. Trot at the marker and line up at the discretion of the ringmaster.
- ❑ **In and Out of the Ring**— Exhibitors enter arena one at a time and are excused at the completion of their pattern.
- ❑ **At the Gate**— Exhibitors enter arena one at a time and are gathered in arena for final inspection as a collective group.

Showmanship

LEVEL 1 • PATTERN G

Exhibitors are to complete the pattern on the side of the marker as indicated in the drawing



1. Be ready at marker A. Walk to marker B and halt
2. Execute a 360-degree turn to the right, halt
3. Trot to marker C, halt
4. Set up for inspection
5. Presentation of horse
6. When dismissed back four steps
7. Perform a 90-degree turn
8. Trot to lineup or exit as directed

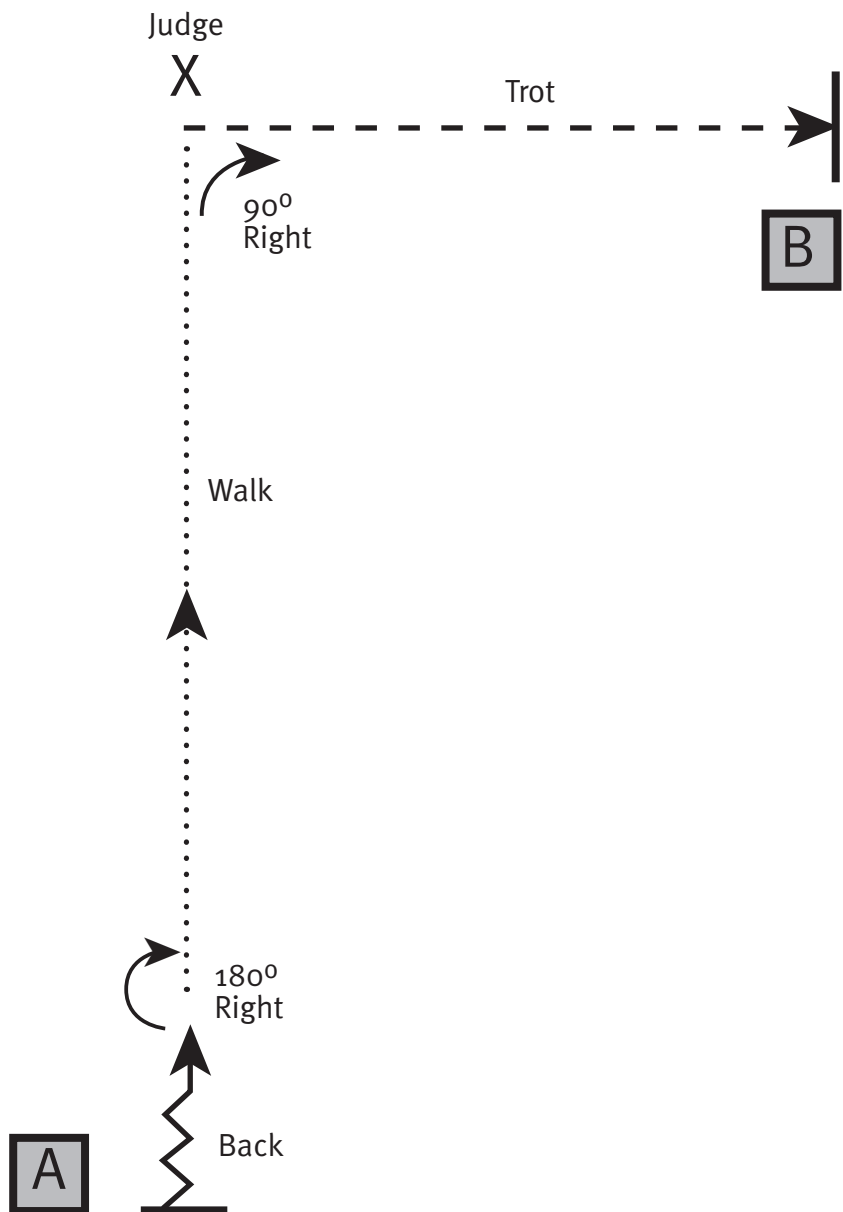
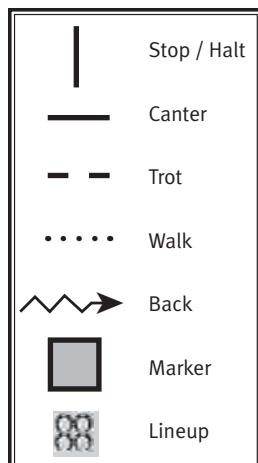
	Stop / Halt
	Canter
	Trot
	Walk
	Back
	Marker
	Lineup

Showmanship

LEVEL 1 • PATTERN H

Exhibitors are to complete the pattern on the side of the marker as indicated in the drawing

1. Be ready at marker A. Back four steps
2. Perform a 180-degree turn
3. Walk to judge and halt
4. Set up for inspection
5. Presentation of horse
6. When dismissed perform a 90-degree turn
7. Trot to marker B and halt
8. Return to lineup at a trot or exit arena as directed



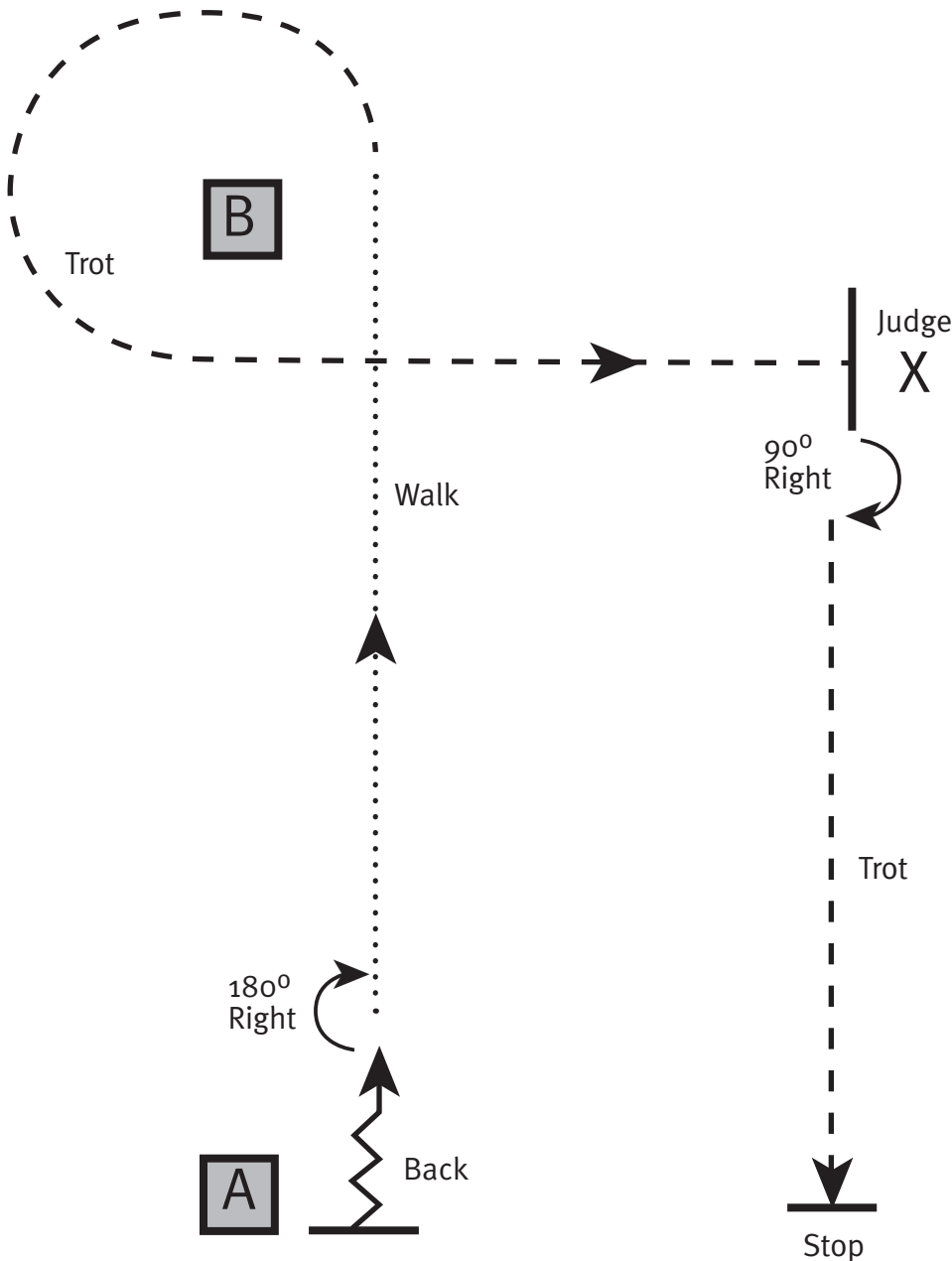
- ☐ **In the Ring**— Exhibitors enter arena and remain collectively for the entire class. Exhibitors are to enter the arena at the walk. Trot at the marker and line up at the discretion of the ringmaster.
- ☐ **In and Out of the Ring**— Exhibitors enter arena one at a time and are excused at the completion of their pattern.
- ☐ **At the Gate**— Exhibitors enter arena one at a time and are gathered in arena for final inspection as a collective group.

- ❑ **In the Ring**— Exhibitors enter arena and remain collectively for the entire class. Exhibitors are to enter the arena at the walk. Trot at the marker and line up at the discretion of the ringmaster.
- ❑ **In and Out of the Ring**— Exhibitors enter arena one at a time and are excused at the completion of their pattern.
- ❑ **At the Gate**— Exhibitors enter arena one at a time and are gathered in arena for final inspection as a collective group.

Showmanship

LEVEL 1 • PATTERN J

Exhibitors are to complete the pattern on the side of the marker as indicated in the drawing



1. Be ready at marker A. Back four steps
2. Perform a 180-degree turn
3. Walk to marker B
4. At marker B trot around marker to judge, halt
5. Set up for inspection
6. Presentation of horse
7. When dismissed perform a 90-degree turn
8. Trot until even with marker A and halt

Return to lineup at a trot or exit arena as directed

	Stop / Halt
	Canter
	Trot
	Walk
	Back
	Marker
	Lineup

Western Horsemanship

LEVEL 1 • PATTERN F

*The drawn description of this pattern is only intended for the general depiction of the pattern.
 Exhibitors should utilize the arena to best exhibit their horses.*

Be ready at marker A.

Jog from marker A to marker B.

Lope a circle on the right lead.

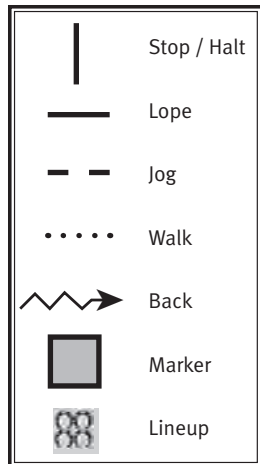
Continue out of the circle at a lope and change to the left lead before marker C.

Lope a left circle on left lead at marker C.

Continue on the left lead to marker D.

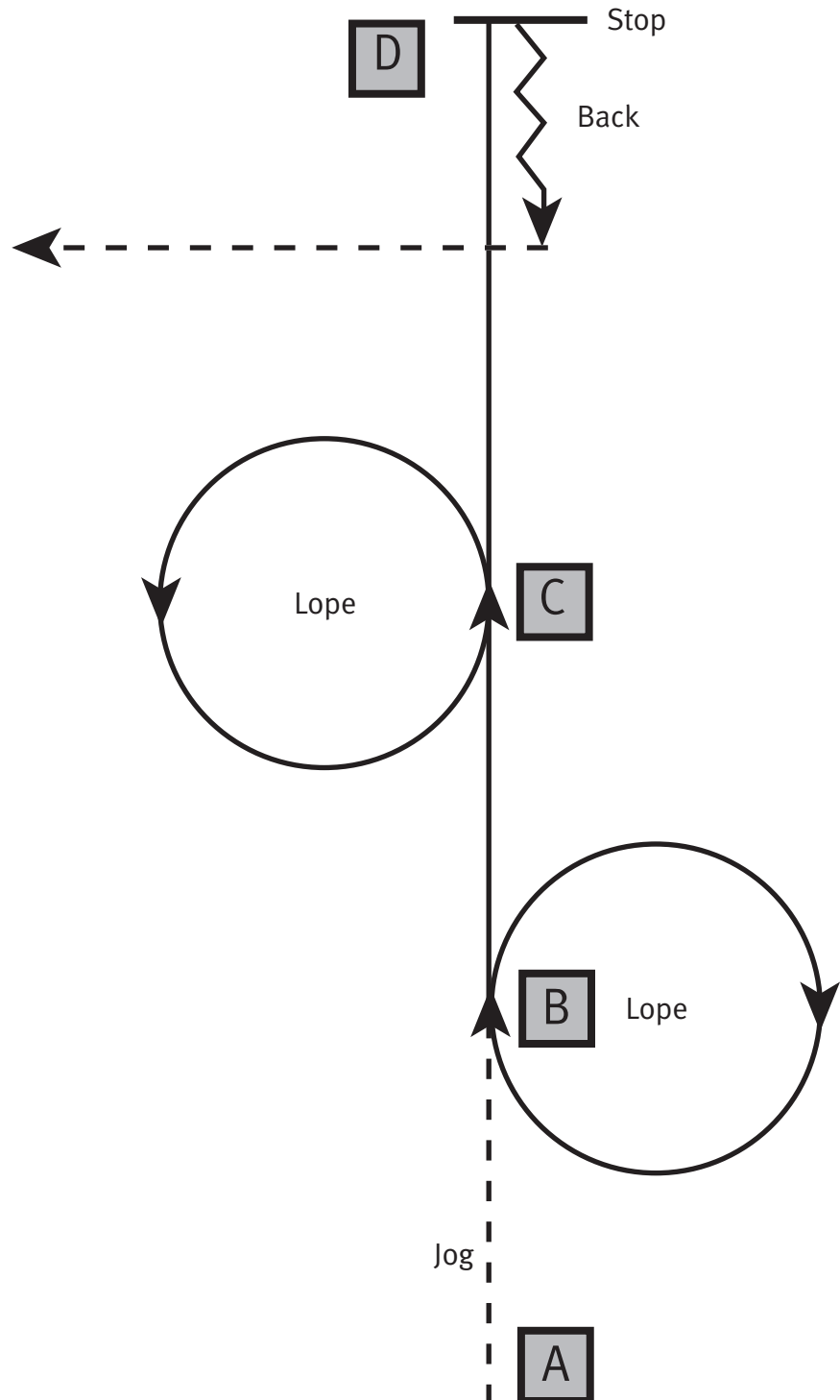
Stop and back ten feet.

Return to the lineup at the jog or exit the arena at the jog.



This pattern is appropriate to use for all age groups

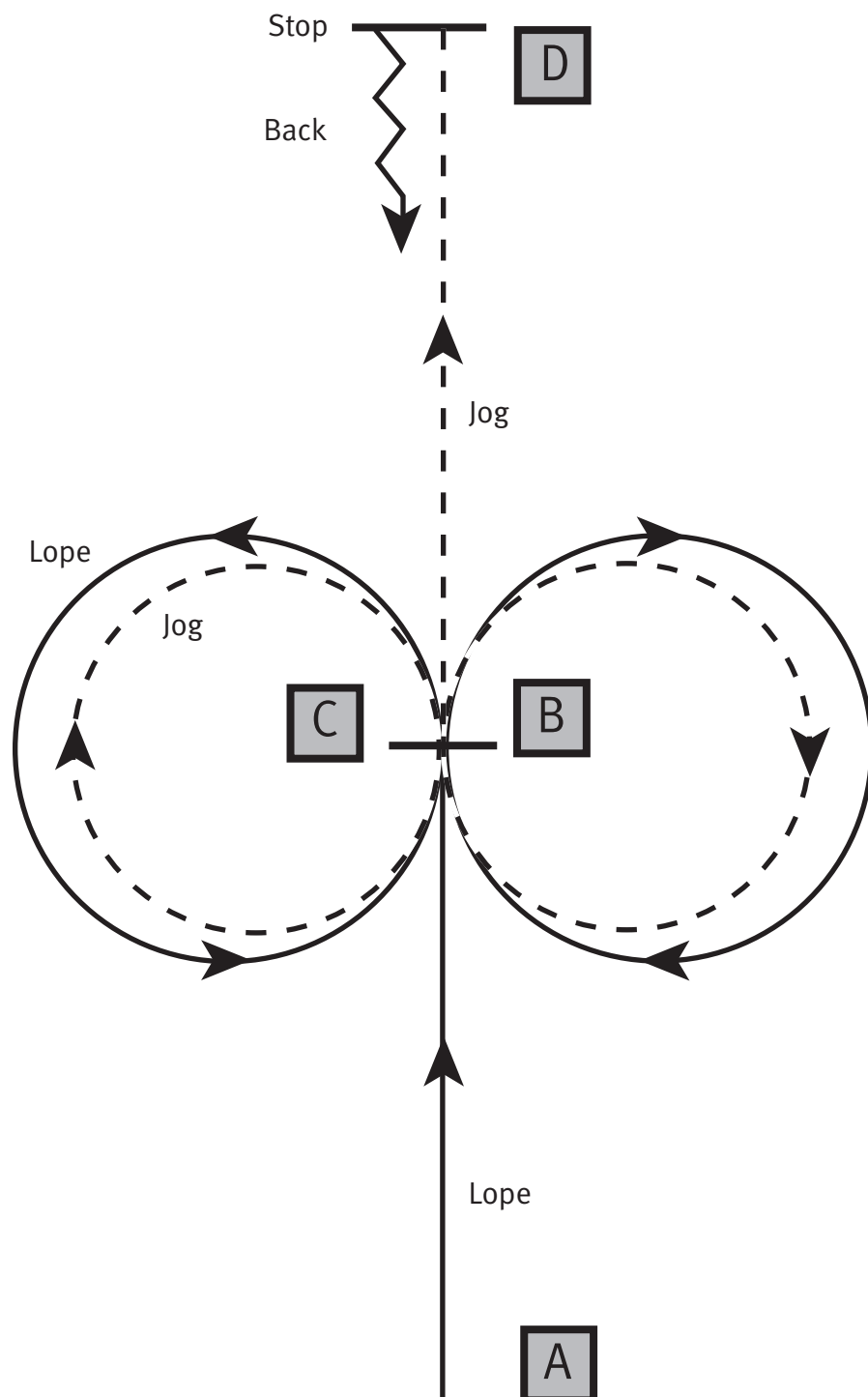
If used at a Regional or National Show, pattern may not be run from the lineup.



Western Horsemanship

LEVEL 1 • PATTERN N

*The drawn description of this pattern is only intended for the general depiction of the pattern.
 Exhibitors should utilize the arena to best exhibit their horses.*



Be ready at marker A.

Lope on the left lead to marker B.

Continue at the lope and lope a figure eight beginning to the left, demonstrating a change of lead. Stop.

Jog a figure eight beginning to the left. Continue jogging to marker D.

Stop.

Back ten feet.

Return to the lineup at the jog or exit the arena at the jog.

	Stop / Halt
	Lope
	Jog
	Walk
	Back
	Marker
	Lineup

This pattern is appropriate to use for all age groups

If used at a Regional or National Show, pattern may not be run from the lineup.

Classes 99
Arab English
open

100
Half Arab
English open

103
Arab
Western
open

104
Half Arab
Western open

⑥
Lope/
canter
Left
lead
poles

⑤
Jog/
Trot
poles

④
Left
Hand
Gate

side pass Right

③  walk
Bridge

side pass left

⑦
Into
Chute
Back
Lope/canter
out Right lead

⑧
Lope/
canter
Right
Lead

②
Jog/trot
overs

①
walk
overs

Start

finish

A

Class 101 - 107 •
 English 10 runder Western 10 runder 109 opportunity

⑤ Jog/trot poles

↑ walk pole

④ walk thru open gate

⑥ walk into chute
 Back straight
 4-5 steps
 walk out

③ walk poles
 walk Bridge

② Jog/Trot
 Cones

⑦ Jog/Trot poles

Finish

① walk overs

Start

B

Class 102 + 108
Walk-jog-trot 11 + over

⑤
Jog Trot
poles

Jog trot
pole

④
Left
Hand
Gate

③
walk
Bridge + pole

⑥

Walk
into
chute
Back straight
walkout

Jog/Trot
poles

finish

②
jog
trot
cones

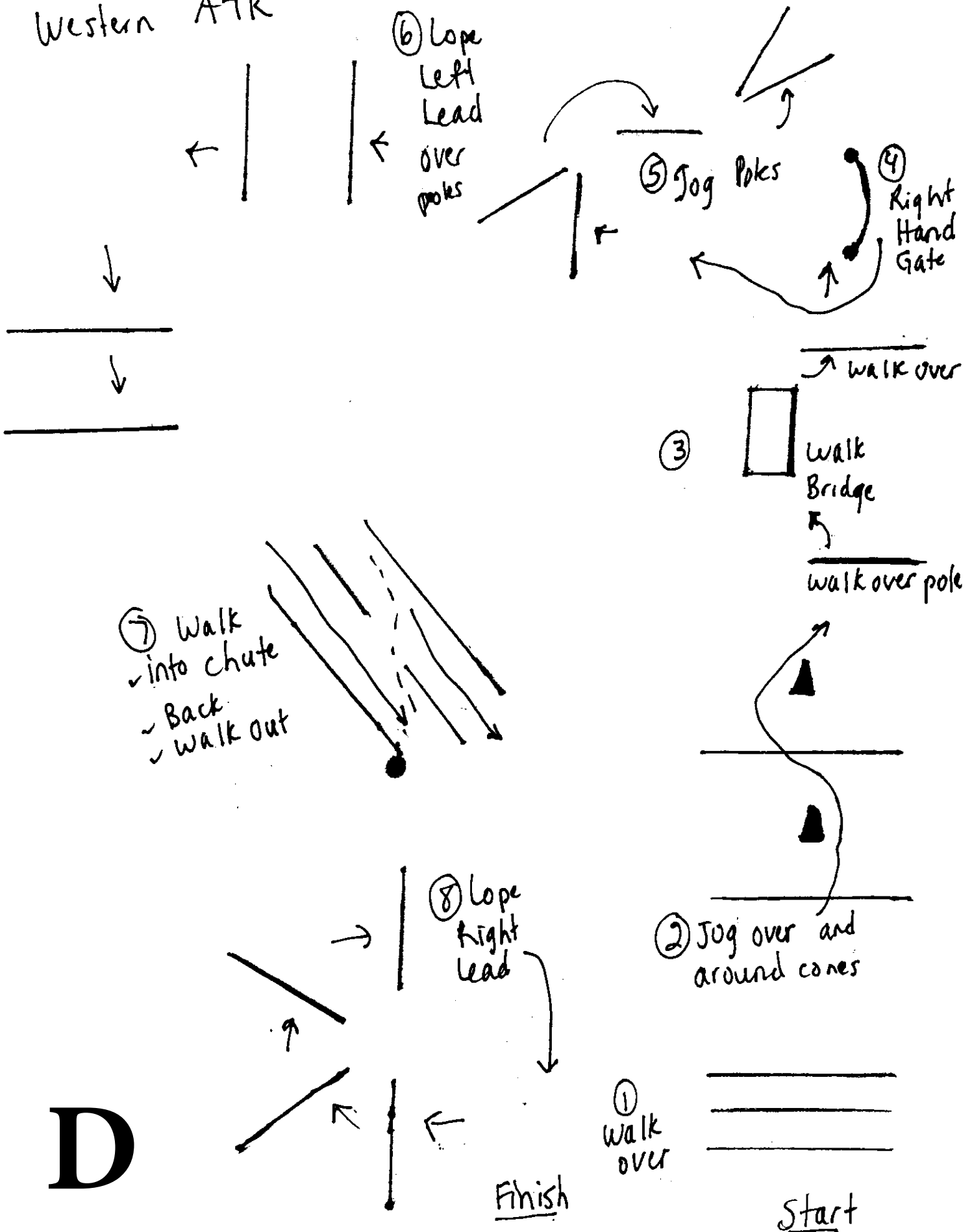
side pass left

① Walk
overs

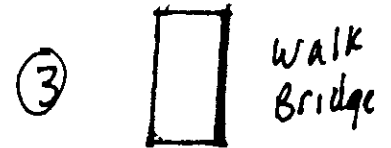
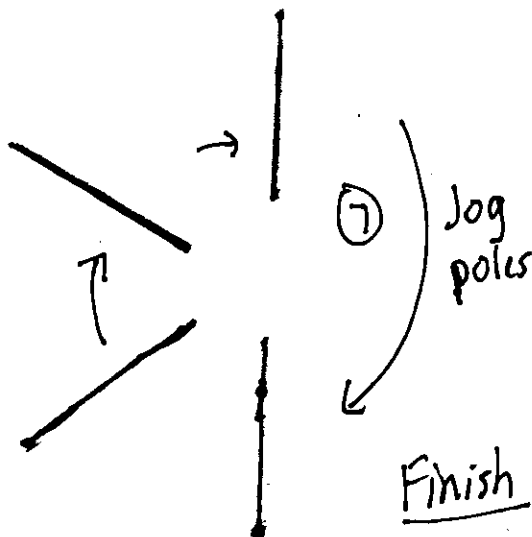
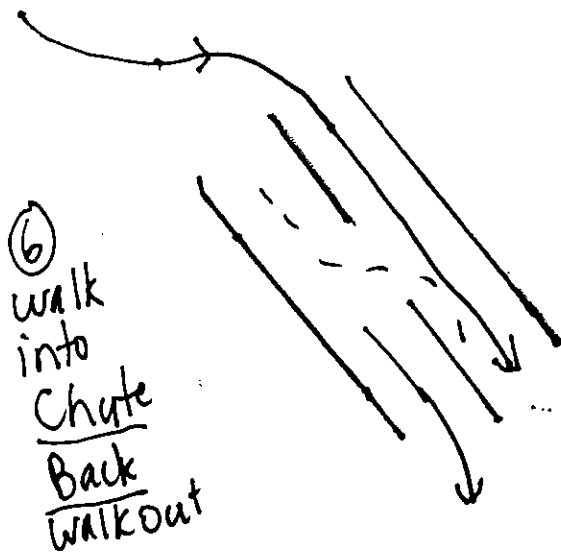
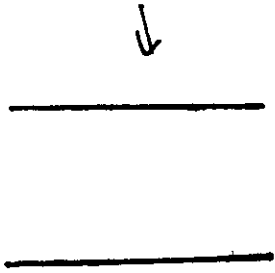
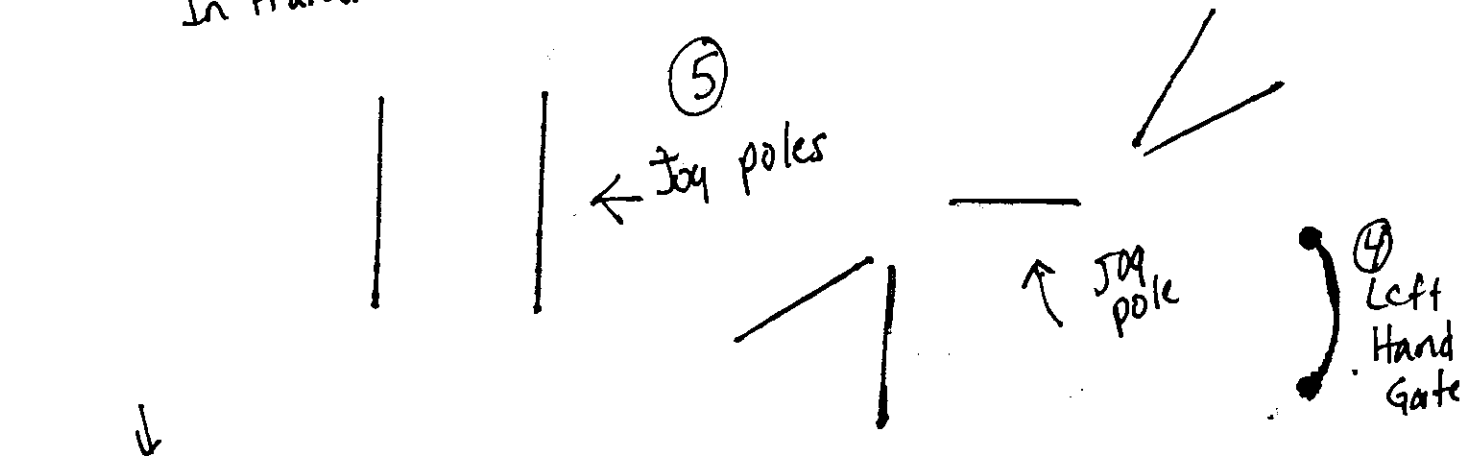
start

C

Class 105 + 106 Western ATR

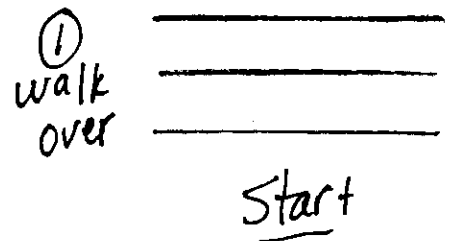
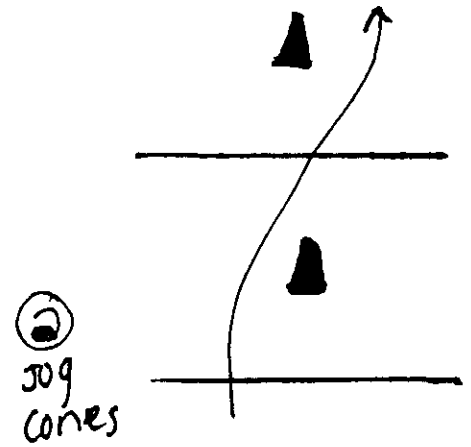


Classes 110 + 111
In Hand



walk over

walk over



E